LATEX News

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In LATEX News 16 (December 2003) the team announced

We expect that within the next two years, releases of LATEX will change modestly in order to run best under an extended TEX engine that contains the ε -TEX primitives, e.g., ε -TEX or pdfTEX.

and also said

 ε -T_FX

Although the current release does not require ε -TEX features, we certainly recommend using an extended TEX, especially if you need to debug macros.

For many years the team have worked on the basis that users will have ε -TEX available but had not revisited the above statements formally. As of the January 2017 release of LaTeX 2_{ε} , ε -TeX is required to build the format, and attempting to build a format without the extensions will fail.

Practically, modern TEX distributions provide the extensions in all engines other than the "pure" Knuth tex, and indeed parts of the format-building process already require ε -TEX, most notably some of the UTF-8 hyphenation patterns. As such, there should be no noticeable effect on users of this change.

The team expect to make wider use of ε -T_EX within the kernel in future; details will be announced where they impact on end users in a visible way.

Default encodings in XqLPTFX and LuaLPTFX

The default encoding in LATEX has always been the original 128-character encoding OT1. For Unicode based TEX engines, this is not really suitable, and is especially problematic with XELATEX as in the major distributions this is built with Unicode based hyphenation patterns in the format. In practice this has not been a major problem as documents use the contributed fontspec package in order to switch to a Unicode encoded font.

In this release we are adding TU as a new supported encoding in addition to the previously supported encodings such as OT1 and T1. This denotes a Unicode based font encoding. It is essentially the same as the TU encoding that has been on trial with the experimental tuenc option to fontspec for the past year.

The XTLATEX and LuaLATEX formats will now default to TU encoding and lmr (Latin Modern) family. In the case of LuaLATEX the contributed luaotfload Lua module will be loaded at the start of each run to enable the loading of OpenType fonts.

The fontspec package is being adjusted in a companion release to recognise the new encoding default arrangements.

Note that in practice no font supports the full Unicode range, and so TU encoded fonts, unlike fonts specified for T1, may be expected to be incomplete in various ways. In the current release the file tuenc.def that implements the TU encoding-specific commands has made some basic assumptions for (for example) default handling of accent commands, and the set of command names is derived from the command names used for the UTF-8 support in the inputenc package, restricted roughly to the character ranges classically provided by the T1 and TS1 encodings, but is part of a longer term plan seen over recent releases to increase support for Unicode based TEX engines into the core LATEX support.

If for any reason you need to process a document with the previous default OT1 encoding, you may switch encoding in the usual ways, for example

\usepackage[OT1]{fontenc}

or you may roll back all the changes for this release by starting the document with

\RequirePackage[2016/12/31]{latexrelease}

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\showhyphens in X7LATEX

Due to the way XHATEX interfaces to font libraries, the standard definition of \showhyphens does not work. A variant definition has been available in the contributed xltxtra package, however a (slightly different) definition for \showhyphens is now included in XHATEX by default. As usual this change will be undone if an earlier release is specified using the latexrelease package.

The fixltx2e package

As described in LATEX News 22, the fixltx2e package has become obsolete with the new update policy. Since 2015 it has just made a warning and exited. In this release we have re-introduced all the code from the original fixes in the 2014 LATEX but guarded by \IncludeInRelease{2015/01/01}. So for current releases fixltx2e still just makes a warning but for old releases, whether that is an old format, or a format with the version date reset via the latexrelease package, the fixes in the original fixltx2e will be applied.

This improves the ability to run old documents in a way compatible with contemporary formats. If you have a 2014 document that used \usepackage{fixltx2e} and you add \RequirePackage[2014/01/01]{latexrelease} and process it with the current format then latexrelease will undo most changes made since 2014, but now when the document includes fixltx2e it will act like a 2014 version of the package and apply the code fixes, not just give a warning that the package is obsolete.

The latexbug package

As explained in more detail at the LATEX Project website¹ a new package, latexbug, has been produced to help produce test files to accompany bug reports on the core LATEX distribution. This is being published separately to CTAN at the same time as this release. By using the latexbug package you can easily check that the packages involved in the test are all part of the core release. The LATEX project can not handle bug reports on contributed packages, which should be directed to the package maintainer as given in the package documentation.

Updates to amsmath

The amsmath package has two updates at this release.

• The spacing to the left of the aligned and gathered environments has been fixed: the spurious thin space is no longer added by default. Package options control this to revert to the original behaviour where required; see the amsidoc guide for further details.

• The large delimiters around generalised fractions (for example in the \binom construct) did not work in previous releases if using LuaTeX or XeTeX with OpenType math fonts. This is related to the lack of specific metrics for this use in the OpenType Math table. In principle LuaTeX has two additional named metrics to control the delimiters but these are not initialised by default, and in XeTeX it does not seem possible to make them work at all. So for Unicode TeX systems, a new implementation of \genfrac is used at this release that uses \left\right internally but parameterised to give spacing as close to the original as possible. The implementation in (pdf)TeX is unaffected.

Updates to tools

The array package has been updated to fix a longstanding but previously unreported issue with unwanted interactions between tables in the page head or foot and the body of the page, as reported in PR tools/4488. There is also an update to the LuaT_EX support in bm.

An addendum to the release changes in 2015

In 2015 we announced the introduction of the roll-back/roll-forward concept to manage bug fixes and additions to core LATEX in a manageable way. We also announced at that time that we now incorporate all fixes from fixltx2e into the kernel (as the old mechanism produced problems instead of improving the situation). Refer to ltnews22.pdf for details.

One of the fixes from fixltx2e was for a glaring bug in \addvspace that was originally detected in the mid-nineties and back then added to the fixltx2e support package. In certain situations \addvspace would result in a page/column break below the baseline of the last line. As a result documents using \flushbottom would show a clear misalignment (even more prominent when typesetting in two-column mode).

Starting with release 2015/01/01 this is now finally corrected already in the kernel and not only in fixltx2e. In nearly all circumstances this will either make no difference to existing documents, or it will locally improve the visual appearance of that document without changing anything on other pages. However, by the nature of the change it is also possible that there are further non-local changes to the page breaks due to the different break positions introduced by the fix.

Thus, for documents that have been written before 2015 and that should be preserved unchanged at all costs you may have to add

\RequirePackage[2014/01/01]{latexrelease}

at the top of the document, to roll back the format to a date before the policy change.

¹https://www.latex-project.org/bugs/