

## DESCRIPTION

xml2pmx translates MusicXML files to input suitable for PMX processing

## SYNOPSIS

**xml2pmx** [-v | --version | -h | --help]

**xml2pmx** *input.xml output.pmx* [ p | d | v | s | l ] ..

The **musixtex.lua** script from version 0.23 supports **xml2pmx** as a pre-preprocessor for MusicXML files.

## OPTIONS

The meanings of the letter options are as follows:

- p XML parser output; not recommended unless the terminal window process has enough storage
- d information on "directions" (dynamical marks etc)
- v distribution of voices over instruments and measures
- s statistics of MusicXML tags like <note>, <measure> etc
- l for extracting lyrics in a separate file

## BUGS

**xml2pmx** processes input in UTF-8 encoding only. MusicXML files in UTF-16 encoding should be converted using, for example, **recode** (in Unix-like systems) or by importing into an editor like **notepad** and saving in UTF-8 encoding.

## SEE ALSO

**pmx(1)** **obc(1)** **musixtex(1)** **recode(1)**

## AUTHORS

This man page was written by Bob Tennent <rdt@cs.queensu.ca>. **xml2pmx** was written by Dieter Gloetzel <d.gloetzel@web.de> and adapted for compilation by obc (the Oxford Oberon Compiler) by Mike Spivey <mike@cs.ox.ac.uk>.