

The Future of Publishing, Part 2

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Abstract

At the beginning of the past decade, (TUG'90 in T_EXas), we explored the future of publishing with an eye on the role T_EX and the T_EX community might play in the evolution of digital publishing. The idea of open software was fostering open communication between all players along the supply chain, from author through editorial and production. Did this dream materialize? Beyond the imagination, but the real benefits are yet to come. Now we see the collaboration between disparate groups and individuals from academia, business, and government resulting in powerful open standards that will shape not only digital publishing, but interaction and communication worldwide.